

# PERCUSSIVE ARTS SOCIETY INTERNATIONAL DRUM RUDIMENTS


ALL RUDIMENTS SHOULD BE PRACTICED: OPEN (SLOW) TO CLOSE (FAST) TO OPEN (SLOW) AND/OR AT AN EVEN MODERATE MARCH TEMPO.

## I. ROLL RUDIMENTS


### A. SINGLE STROKE ROLL RUDIMENTS


1. SINGLE STROKE ROLL \*   
R L R L R L R L

2. SINGLE STROKE FOUR   
R L R L R L R L  
L R L R L R L R


3. SINGLE STROKE SEVEN   
R L R L R L R  
L R L R L R L


### B. MULTIPLE BOUNCE ROLL RUDIMENTS


4. MULTIPLE BOUNCE ROLL 


5. TRIPLE STROKE ROLL   
R R R L L L R R R L L L

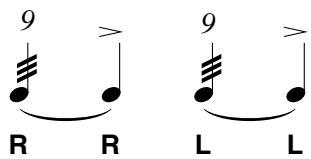
### C. DOUBLE STROKE OPEN ROLL RUDIMENTS

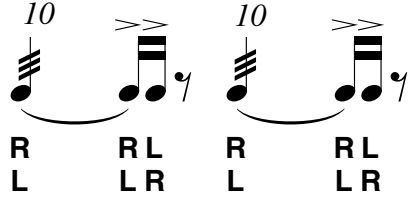
6. DOUBLE STROKE OPEN ROLL \*   
R R L L R R L L

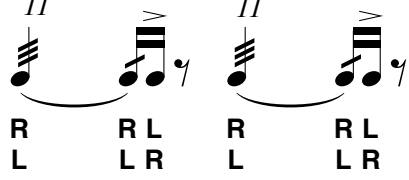
7. FIVE STROKE ROLL \*   
R R L L R R L L


8. SIX STROKE ROLL   
R L R L L R R L  
L R L R L R R

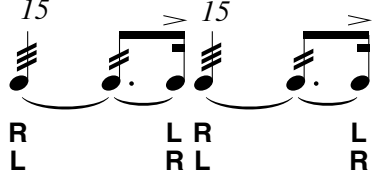
9. SEVEN STROKE ROLL \*   
R L R L L R R L  
L R L R L R R

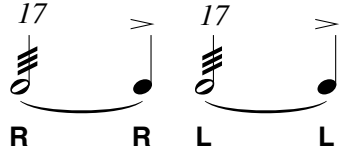
10. NINE STROKE ROLL \*   
R R L L R R L L

11. TEN STROKE ROLL \*   
R L R L R L R L  
L R L R L R L R


12. ELEVEN STROKE ROLL \*   
R L R L R L R L  
L R L R L R L R


13. THIRTEEN STROKE ROLL \*   
R R L L R R L L


14. FIFTEEN STROKE ROLL \*   
R L R L L R R L  
L R L R L R R


15. SEVENTEEN STROKE ROLL   
R R L L R R L L

## II. DIDDLE RUDIMENTS


16. SINGLE PARADIDDLE \*   
R L R R L R L L


17. DOUBLE PARADIDDLE \*   
R L R L R R L R L R L L

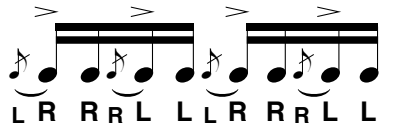
18. TRIPLE PARADIDDLE   
R L R L R L R R L R L R L L  
L R L R L R L R L R L L

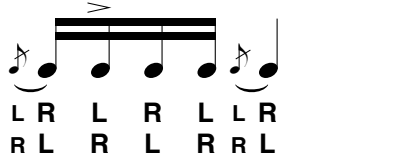
19. SINGLE PARADIDDLE-DIDDLE   
R L R R L L R L R R L L  
L R L L R R L R L L R R


### III. FLAM RUDIMENTS


20. FLAM \*   
LR RL


21. FLAM ACCENT \*   
LR L R RL R L


22. FLAM TAP \*   
LR RRL LLR RRL L

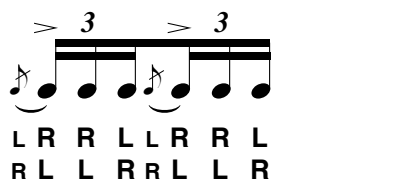
23. FLAMACUE \*   
LR L R LLR  
RL R L RRL

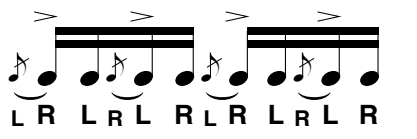
24. FLAM PARADIDDLE \*   
LR L R RRL R L L


25. SINGLE FLAMMED MILL   
LR R L RRL L R L

26. FLAM PARADIDDLE-DIDDLE \*   
LR L RRL LRL R L LRR


27. PATAFLAFLA   
LR L RRL LR L RRL


28. SWISS ARMY TRIPLET   
LR R LLR RL  
RL L RRL L R


29. INVERTED FLAM TAP   
LR LRL RLR LRL R


30. FLAM DRAG   
LR L L RRL R R L


### IV. DRAG RUDIMENTS


31. DRAG \*   
LLR RRL


32. SINGLE DRAG TAP \*   
LLR L RRL R

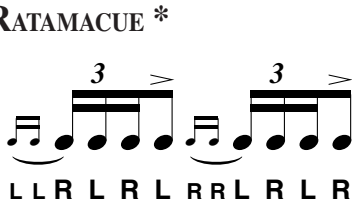
33. DOUBLE DRAG TAP \*   
LLR LLR L RRL RRL R

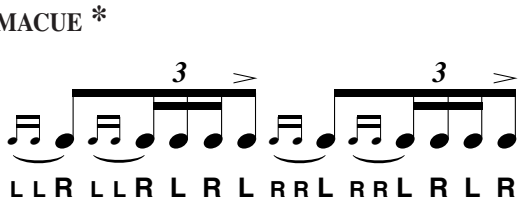
34. LESSON 25 \*   
LLR L R LLR L R  
RRL R L RRL R L

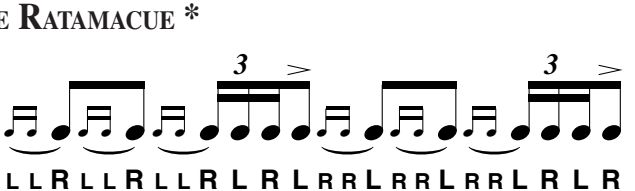
35. SINGLE DRAGDIDDLE   
RRL R RLL R L L

36. DRAG PARADIDDLE #1 \*   
R LLR L R R L RRL R L L

37. DRAG PARADIDDLE #2 \*   
R LLR LLR L R R L RRL RRL R L L

38. SINGLE RATAMACUE \*   
LLR L R L RRL R L R

39. DOUBLE RATAMACUE \*   
LLR LLR L R L RRL RRL R L R

40. TRIPLE RATAMACUE \*   
LLR LLR LLR L R L RRL RRL R L R